

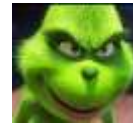
Silver State Shootists Christmas Match December 15, 2019

For this match we will start in the lower Gulch and work our way up. The theme is to save Christmas from the Grinch.

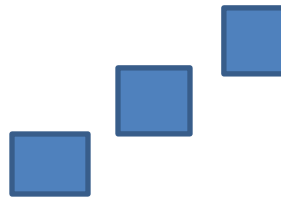
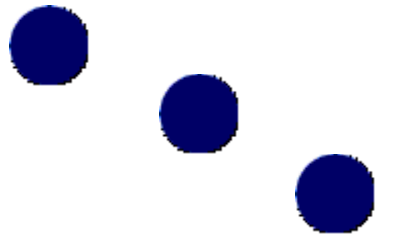
On the first two stages, the Grinch should be placed about 4 paces further back than the rifle target.

On the second two stages, the two Santa targets should be placed 12 to 24 inches in front of the green Grinch targets. From the shooting position, the perspective should be a slight separation between the targets. This separation should not be more than an inch or two.

On the second two stages, any hit on either of the Claus targets will be scored as two misses for a ten second penalty.



10 Rifle
10 Pistol
4+ Shotgun



Stage 1 – Lower Gulch

Guns: Rifle loaded ten rounds staged safely on table A. Shotgun open and empty staged safely on table B. Pistols loaded five rounds each holstered.

Start: Any position with any gun. Hands at high surrender.

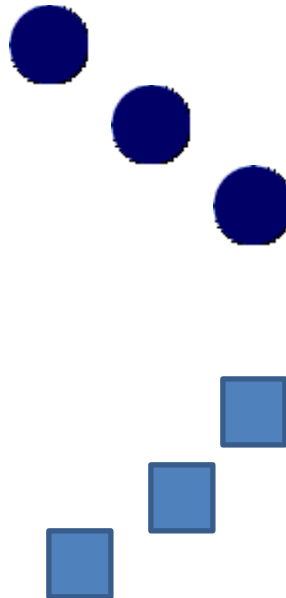
Shooter will indicate ready by saying "Well pucker up and kiss it Howville"

Shooting: Any gun in any order. Both positions must be used.

- With shotgun from table B, engage four swinging pipes.
- With Rifle from table A, engage three rifle targets in a 3-4-3 sweep from left to right.
- With pistols from table A, engage pistol targets in a 3-3-3 sweep from left to right then shoot the Grinch. A miss on the Grinch is not counted as a miss but a hit is a five second bonus.



10 +Rifle
10 + Pistol
4+ Shotgun



Stage 2 – Lower Gulch

Guns: Rifle loaded ten rounds staged safely on table A. Shotgun at port arms in front of table B. Pistols loaded five rounds each holstered.

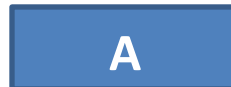
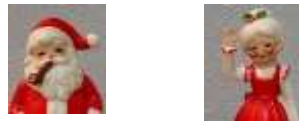
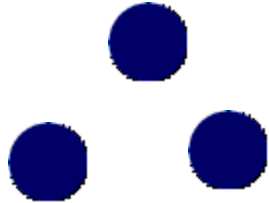
Start: In front of table B with shotgun at port arms.

Shooter will indicate ready by saying “It’s because I’m green, isn’t it”?

Shooting: Both positions must be used.

- With shotgun from table B, engage four swinging pipes. Move to table A
- With Rifle from table A, engage three targets in a double tap Nevada sweep for ten rounds.
- With pistols from table A, engage three targets in a double tap Nevada sweep for ten rounds.
- Load one round in any gun except the shotgun and shoot the Grinch for a 5 second bonus. This shot can be done at any time as long as it is done on the clock.

10 Rifle
10 Pistol
2+ Shotgun



Stage 3 – Middle Gulch

The Grinch Elves are trying to capture Mr. and Mrs. Claus, you must save them.

Guns: Rifle loaded ten rounds staged safely on table B. Shotgun open and empty staged safely on table B. Pistols loaded five rounds each holstered.

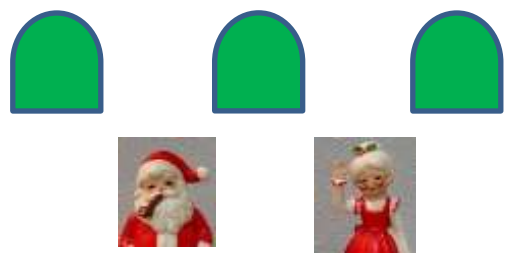
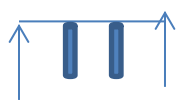
Start: In front of table A with arms crossed.

Shooter indicates ready by saying "I'm the Grinch who stole Christmas"

Shooting: Both positions must be used.

- With pistols from table A, engage three targets for ten rounds with at least two on each target. Do not shoot Mr. or Mrs. Claus. A hit on either Claus is a ten second penalty. Move to table B.
- With Rifle from table B, engage the three rifle targets for ten rounds with at least 2 rounds on each target..
- With Shotgun, shoot two hanging pipes.

10 Rifle
10 Pistol
2+ Shotgun



Stage 4 – Middle Gulch

The Grinch Elves are trying to capture Mr. and Mrs. Claus, you must save them.

Guns: Rifle loaded ten rounds staged safely on table B. Shotgun open and empty staged safely on table B. Pistols loaded five rounds each holstered.

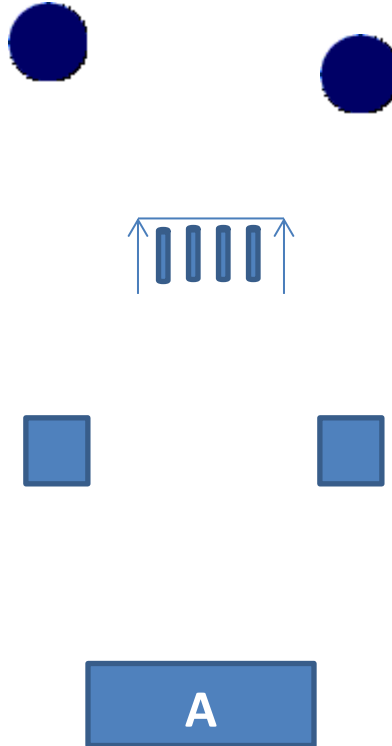
Start: In front of table b with rifle in hand.

Shooting: Both positions must be used

Shooter indicates ready by saying "I must stop Christmas"

- With Rifle from table B, engage the three rifle targets in a continuous Nevada Sweep..
- With Shotgun, shoot two hanging pipes.
- With pistols from table A, engage three targets in continuous Nevada Sweep. Do not shoot Mr. or Mrs. Claus. A hit on either Claus is a ten second penalty.

10 Rifle
10 Pistol
4+ Shotgun



Stage 5 – Upper Gulch

Guns: Rifle loaded ten rounds staged at table A. Shotgun open and empty staged safely on table A. Pistols loaded five rounds each holstered.

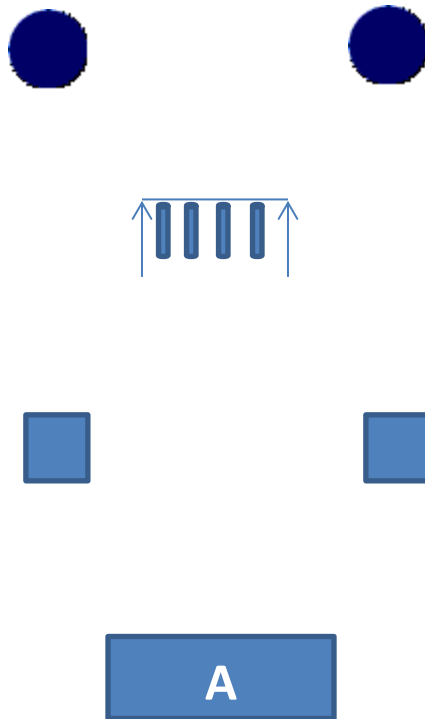
Start: In front of table A with rifle in hand.

Shooter will indicate ready by saying “Oh – Bleeding Hearts”

Shooting:

- With Rifle from table A , engage rifle targets alternating for ten rounds.
- With pistols from table A, engage pistol targets alternating for ten rounds.
- With shotgun from table A, engage the four shotgun swinging targets once each.

10 Rifle
10 Pistol
4+ Shotgun



Stage 6 – Upper Gulch

Guns: Rifle loaded ten rounds staged at table A. Shotgun open and empty staged safely on table A. Pistols loaded five rounds each holstered.

Start: In front of table A with hands at SASS default.

Shooter indicates ready by saying “We’ve got a munkle for your uncle”

Shooting any gun in any order:

- With Rifle from table A , engage rifle targets in a continuous double tap Nevada Sweep for ten rounds.
- With pistols from table A, engage pistol targets in a continuous double tap Nevada Sweep for ten rounds.
- With shotgun from table A, engage the four shotgun swinging targets once each.
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