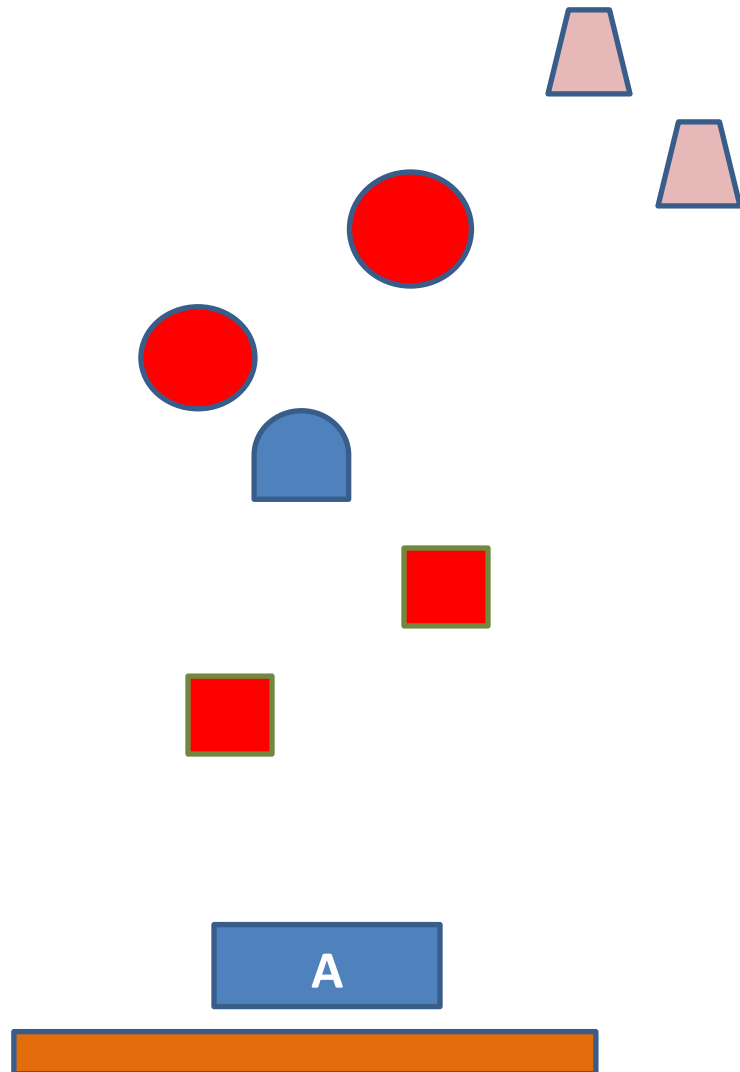


10 Rifle

10 Pistol

2+ Shotgun



Stage 1 – Upper Gulch

Guns: Rifle loaded ten rounds staged safely on table A. Shotgun open and empty staged safely on table A. Pistols loaded five rounds each holstered.

Start: In front of table A with shotgun in hand.

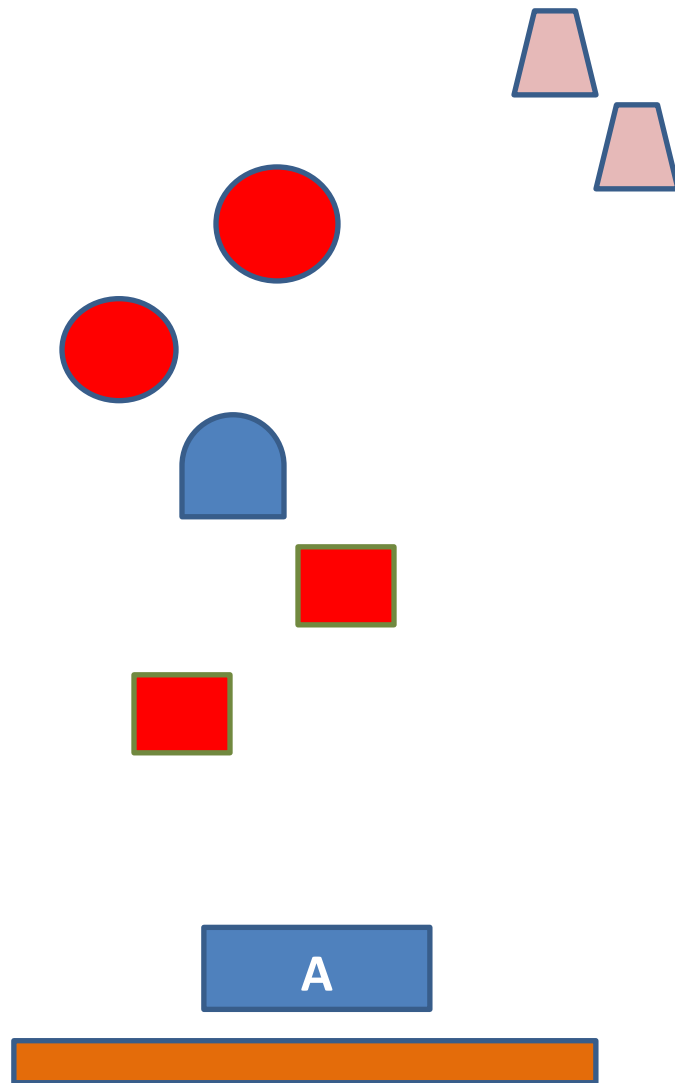
Shooting: Gun order shooters choice.

- IF with Shotgun from table A, shoot two knockdown targets.
- IF with Rifle and pistol from table A, engage the five targets with four rounds on each target.

10 Rifle

10 Pistol

2+ Shotgun



Stage 2 – Upper Gulch

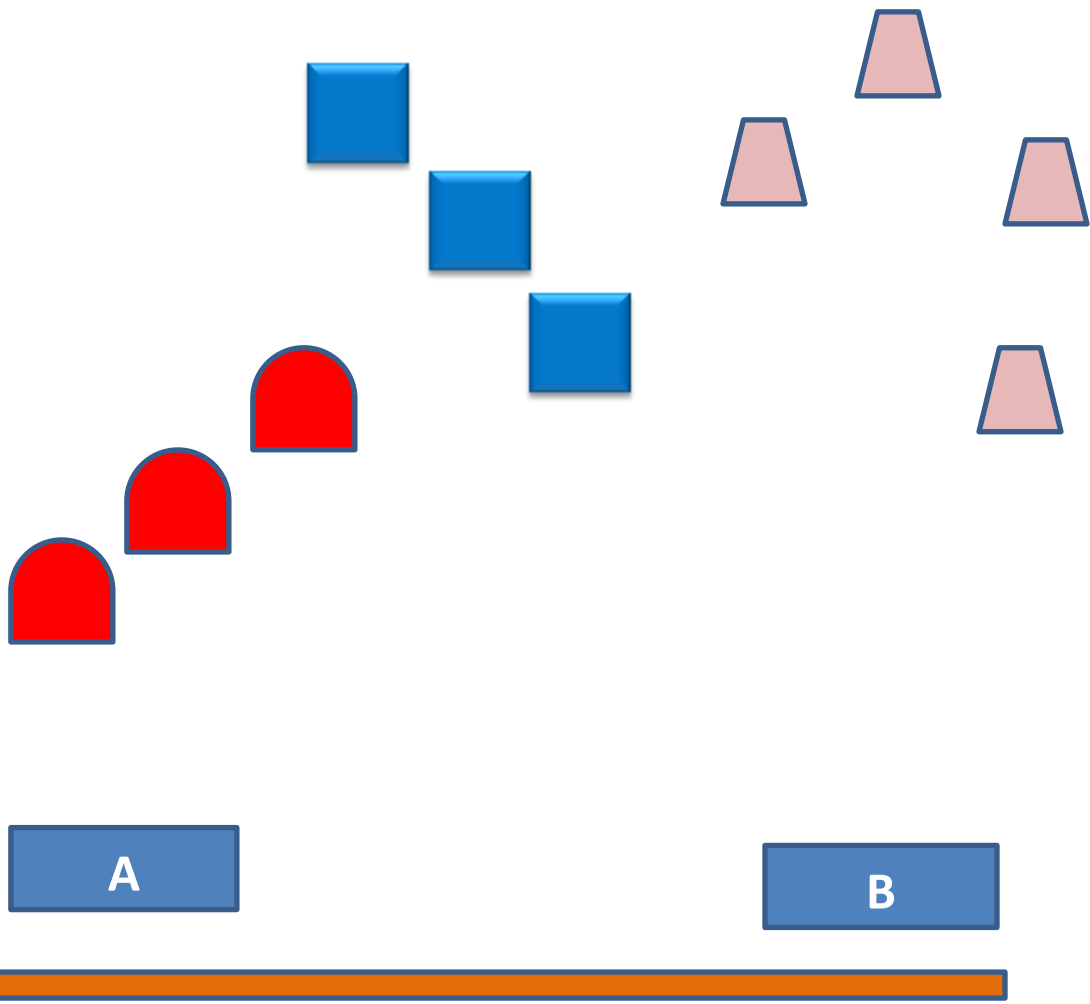
Guns: Rifle loaded ten rounds staged safely on table A. Shotgun open and empty staged safely on table A. Pistols loaded five rounds each holstered.

Start: In front of table A with hands at SASS default (at the end of your arms).

Shooting: Gun order shooters choice.

- IF with Shotgun from table A, shoot two knockdown targets.
- IF with Rifle shoot the two rifle targets and the middle target in a 4-2-4 sweep from either end.
- IF with Pistols shoot the two Pistol targets and the middle target in a 4-2-4 sweep from either end.

10 Rifle
10 Pistol
4+ Shotgun



Stage 3 – Middle Gulch

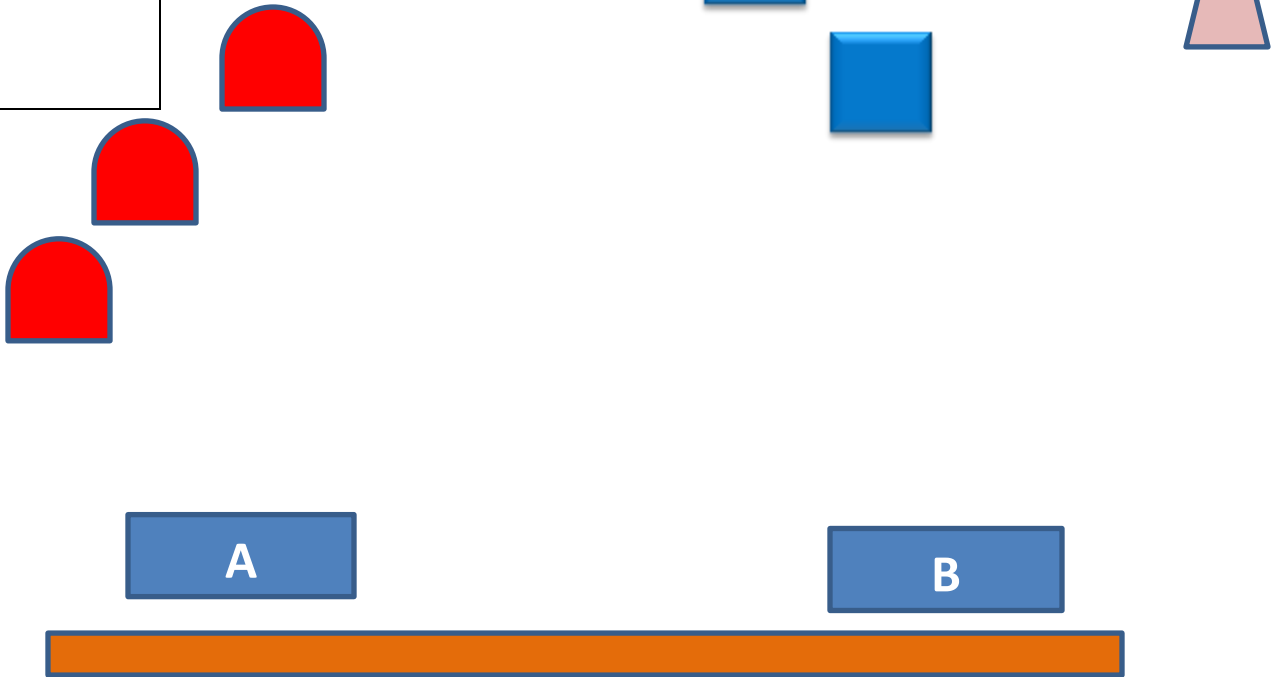
Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: In front of either table with hand flat on table not touching any gun.

Shooting: Gun order shooters choice. Both positions must be used.

- IF with Rifle engage the three rifle targets in a double tap Nevada sweep.
- IF with pistols engage the three pistol targets in a double tap Nevada sweep.
- IF with Shotgun shoot the four knock down targets.

10 Rifle
10 Pistol
4+ Shotgun



Stage 4 – Middle Gulch

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged. Pistols loaded five rounds each holstered.

Start: In front of either table with gun(s) in hand(s).

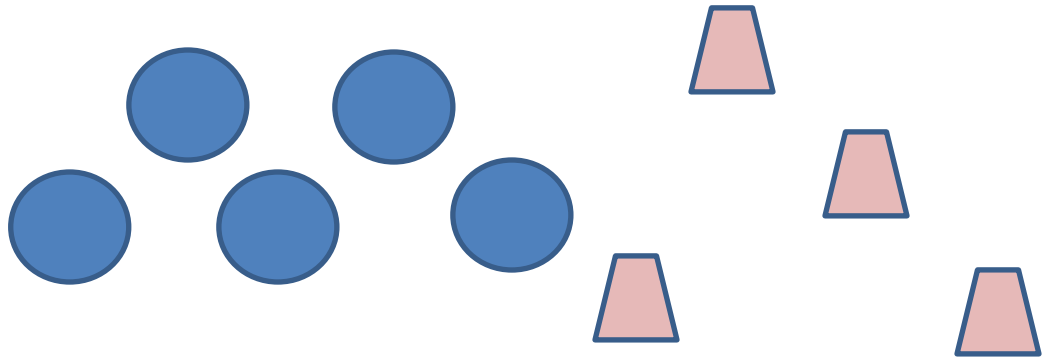
Shooting Both positions must be used.

- IF with Rifle engage rifle targets in a continuous sweep double tapping the middle target (1-2-2-3-2-2-1-2-2-3)
- IF with pistols engage pistol targets in a continuous sweep double tapping the middle target (1-2-2-3-2-2-1-2-2-3)
- IF with Shotgun from table B, shoot the four knock down targets.

10 Rifle

10 Pistol

4+ Shotgun



A

B

Stage 5 – Lower Gulch

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: In front of any table with hands on hat.

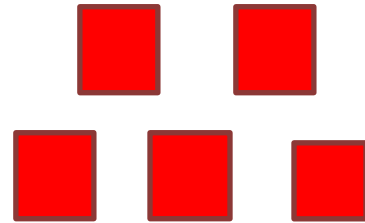
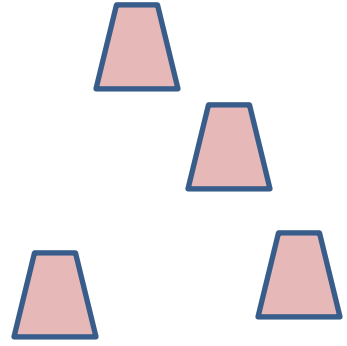
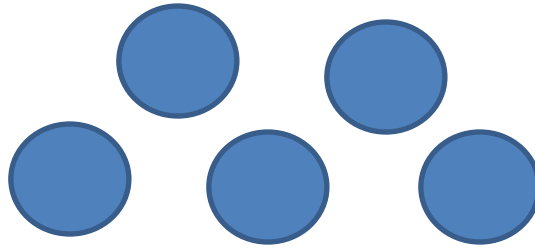
Shooting: Gun order shooters choice. Both positions must be used.

- IF with Rifle engage the five rifle targets in a circular sweep – starting on the front left shoot the three front targets then shoot the top two targets right to left and repeat for ten rounds.
- IF with pistols engage the five pistol targets as per the rifle instructions.
- IF with Shotgun, shoot the four knockdown targets.

10 Rifle

10 Pistol

4+ Shotgun



Stage 6 – Lower Gulch

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: In front of any table with hands at default.

Shooting: Gun order shooters choice. Both positions must be used.

- IF with Rifle engage rifle targets with two rounds each.
- IF with pistols engage the pistol targets per the rifle instructions.
- IF with Shotgun, shoot the four knockdown targets.