

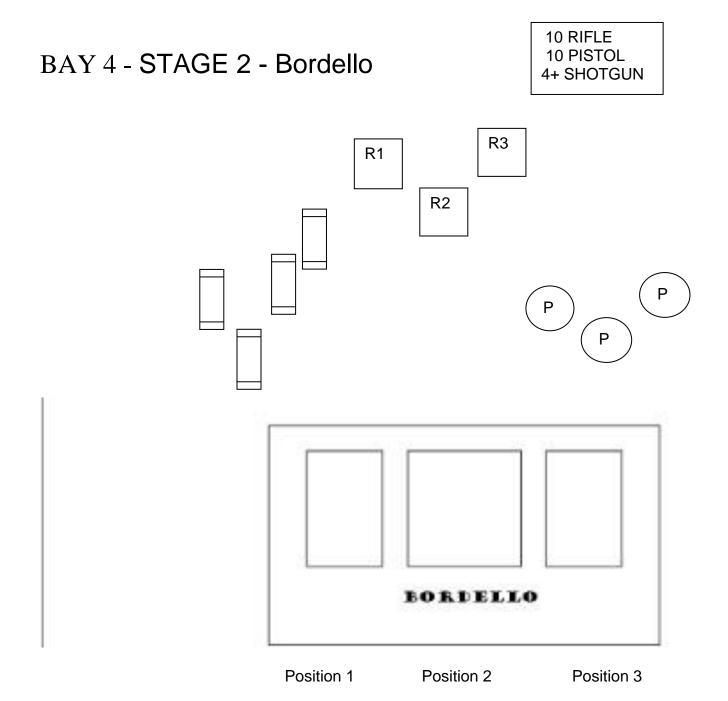
Start: At position 1 or position 3 at SASS default. Rifle loaded 10 rounds and open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rounds each, holstered.

When ready say, "I'll kill every man in Lago!". Wait for the buzzer.

At the beep, From position 1 with shotgun engage the four "S" targets in front, must go down. From Position 2, with rifle, engage the R targets with a "Nine Toe Joe Shuffle" (Left outside, right outside, left outside, right outside, center) starting on either end for the first 5 rounds. Repeat the instruction for the next 5 rounds.

From position 3, with pistols, engage the pistol targets as per the rifle instructions.

NOTE: Stage may be engaged either right to left or left to right.



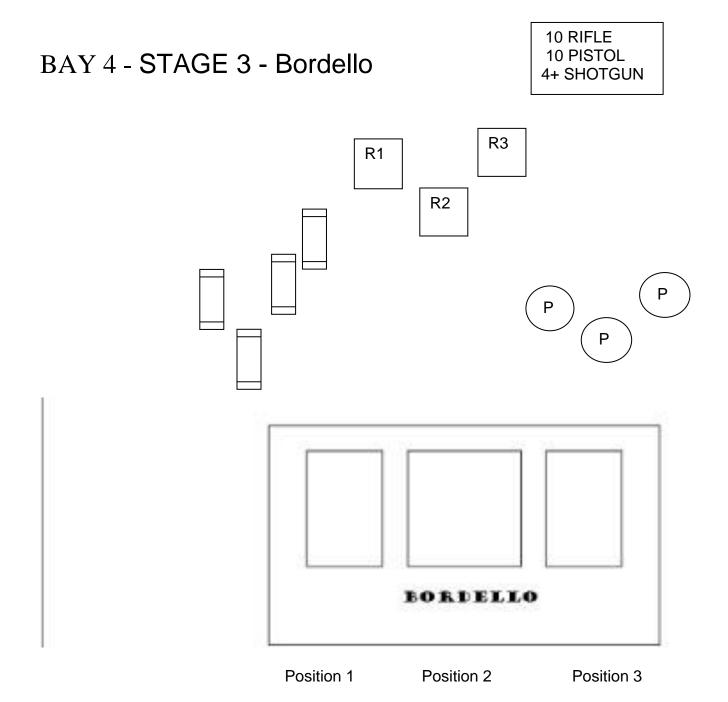
Start: At position 1 or position 3 with hands on hat. Rifle loaded 10 rounds and open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rounds each, holstered.

When ready say, *Paint it RED!"*. Wait for the buzzer.

At the beep, From position 1 with shotgun engage the four "S" targets in front, must go down. From Position 2, with rifle, engage the R targets with three single tap sweeps from the left and then put tenth round on the center target.

From position 3, with pistols, engage the pistol targets as per the rifle instructions.

NOTE: Stage may be engaged either right to left or left to right.



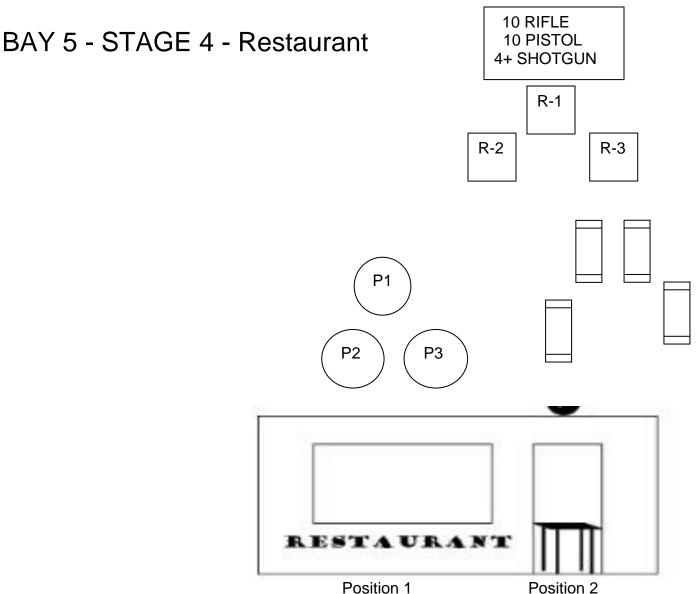
Start: At position 1 or position 3 at low surrender. Rifle loaded 10 rounds and open, empty shotgun staged anywhere safely. Two revolvers loaded with 5 rounds each, holstered.

When ready say, "It looks like HELL!". Wait for the buzzer.

At the beep, From position 1 with shotgun engage the four "S" targets in front, must go down. From Position 2, with rifle, engage the R targets with a double tap Nevada Sweep.

From position 3, with pistols, engage the pistol targets as per the rifle instructions.

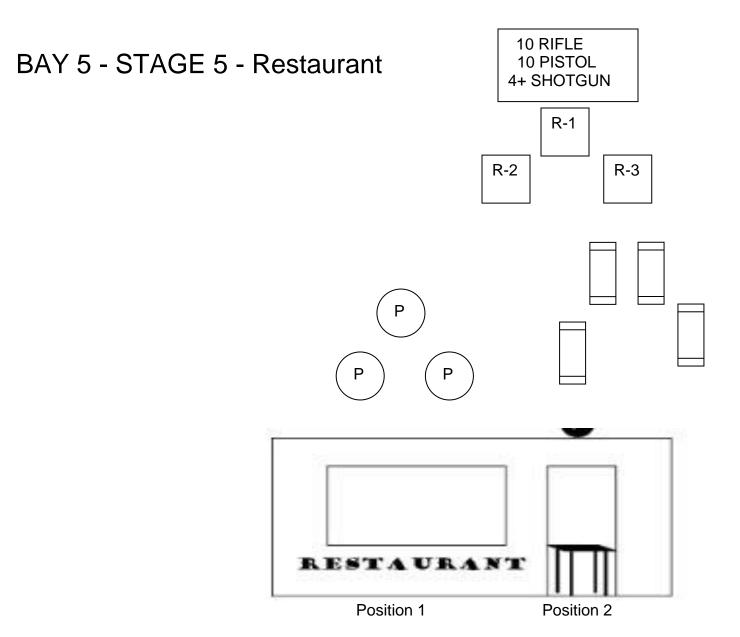
NOTE: Stage may be engaged either right to left or left to right.



Position 1

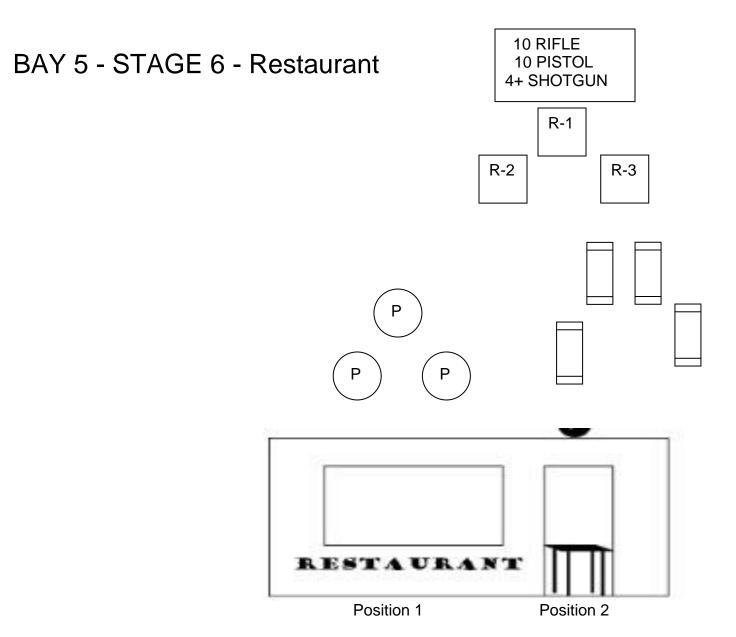
Staging: Shooter standing at SASS default. Rifle loaded with 10 rounds and open empty shotgun staged anywhere safely. Pistols loaded with 5 rounds each holstered. Firearms may be used in any order, but rifle must not be last. Shooter indicates ready by saying "Faster than you'll ever be"

At the beep, - if with rifle alternate between R-1 and either R-2 or R-3 for 5 rounds starting on either. Repeat the instruction using R-1 and the other R target for the next 5 rounds. With shotgun engage the four "s" targets, must go down. With pistols, engage the "P" targets as per the rifle instructions...



Staging: Shooter standing with gun(s) of choice in hand. Rifle loaded with 10 rounds and open empty shotgun staged anywhere safely. Pistols loaded with 5 rounds each holstered. Firearms may be used in any order, but rifle must not be last. Shooter indicates ready by saying "Mine was taller"

At the beep, - if with rifle put at least three rounds on each target with no triple taps. With shotgun engage the four "s" targets, must go down. With pistols, engage the "P" targets as per the rifle instructions..



Staging: Shooter standing at SASS default. Rifle loaded with 10 rounds and open empty shotgun staged anywhere safely. Pistols loaded with 5 rounds each holstered. Firearms may be used in any order, but rifle must not be last. Stage may be engaged left to right or right to left. Shooter indicates ready by saying "That's a long shot"

At the beep, - if from position 2, with rifle shoot the R targets with two 2-1-2 sweeps from the left From position 2, with shotgun engage the four "s" targets, must go down. From position 1, with pistols, engage the "P" targets as per the rifle instructions.