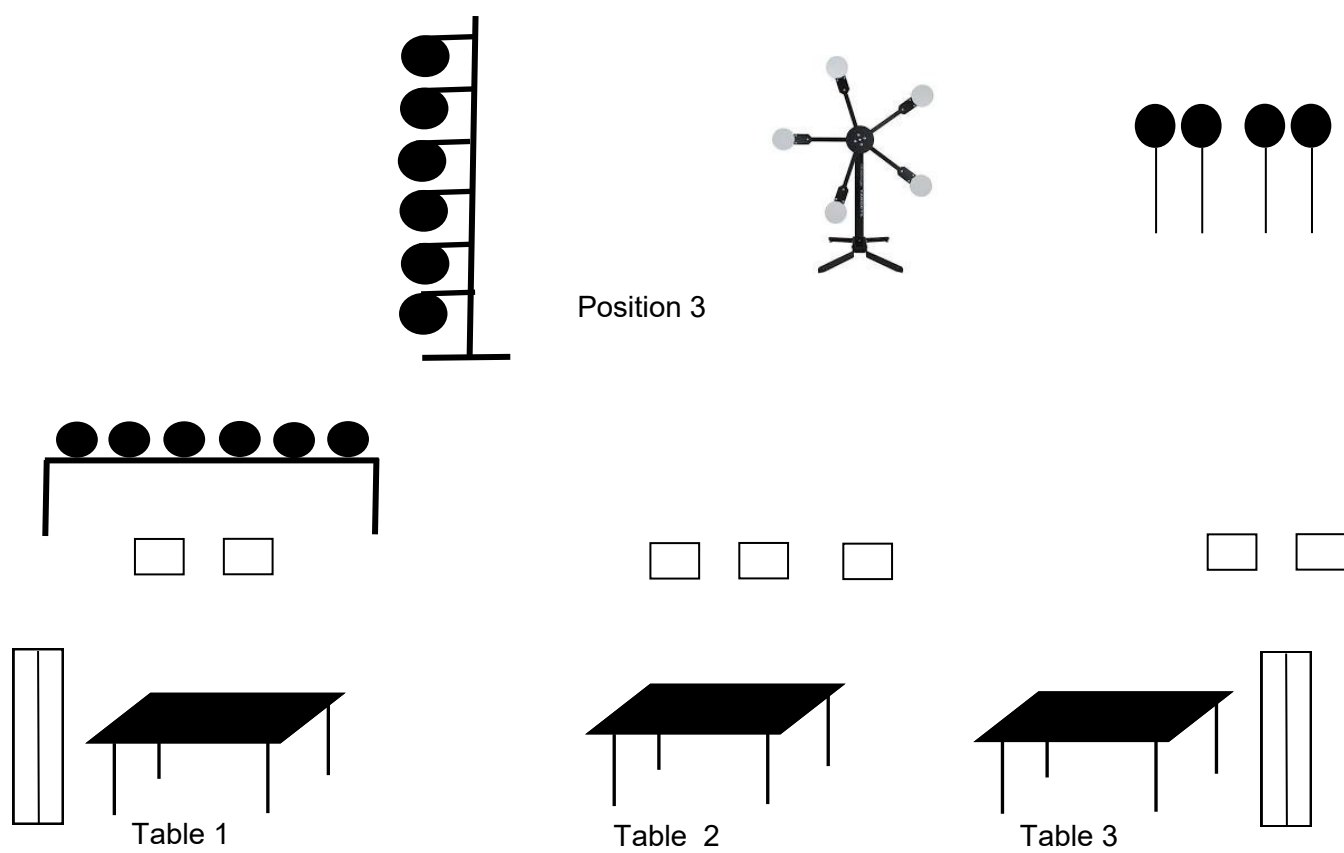


**Big Bay, Stage 1:**

28 targets all must go down or 1/2 around  
Use any gun any ammo amount  
Ammo may be staged



**Start:** At any position between Tables 1 & 3 Gun in hand(s) Long guns staged appropriately. Shooting positions are between tables 1 & 3  
When ready say: **“Clean stage for everyone”** Wait for the buzzer.

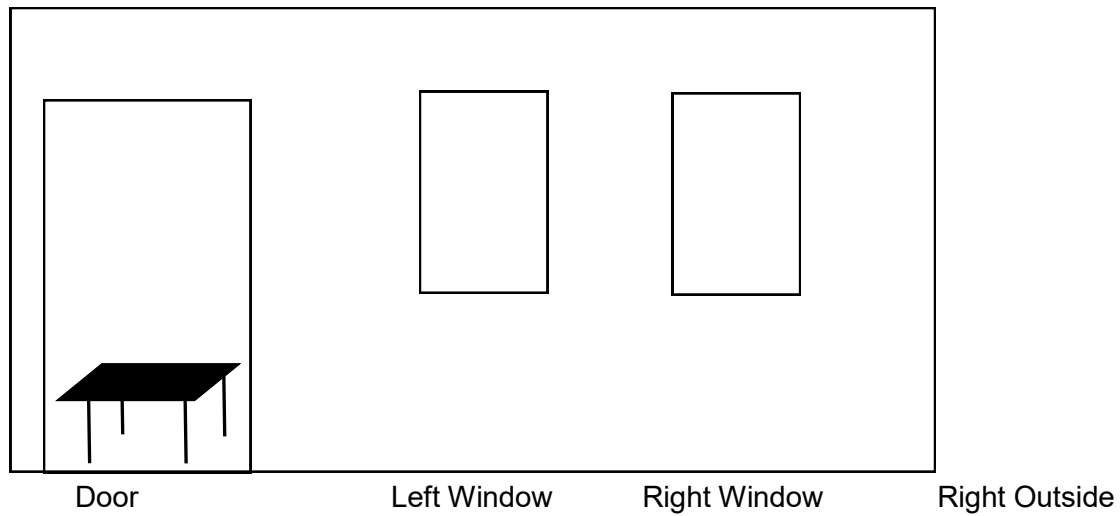
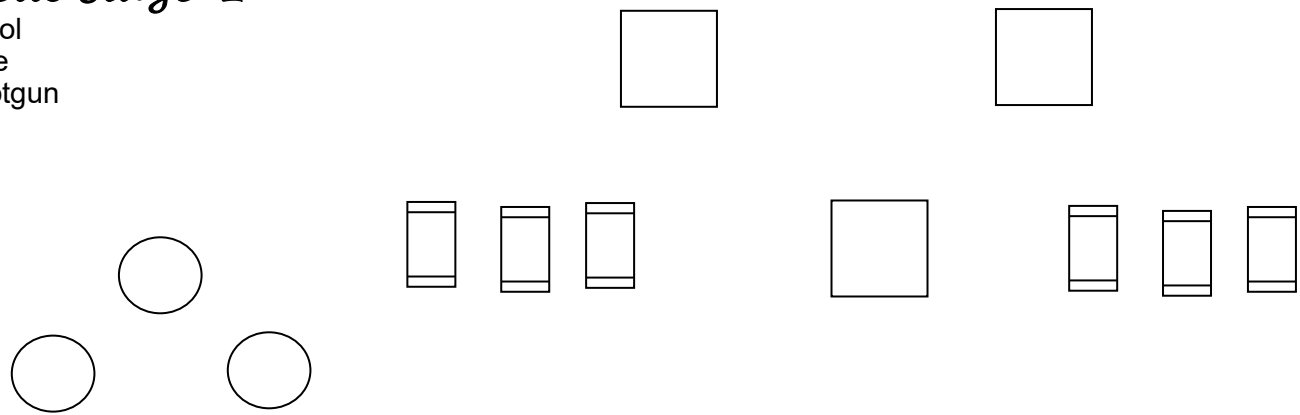
Hints: Watch your trigger finger, watch your feet, only move when safe. Stage long guns in rack or pointing at near berm.

**On Signal:**  
Knock em down

note: the 7 small targets are the plates that sit on the ground

**Bordello Stage 2**

- 28 Pistol
- 7 Rifle
- 6 Shotgun



**Start:** Hands at low surrender. Shooters choice of starting position and gun order. Long guns staged appropriately. Must use 3 shooting positions.

When ready say: **“Billy was here!”** Wait for the buzzer.

**On signal:**

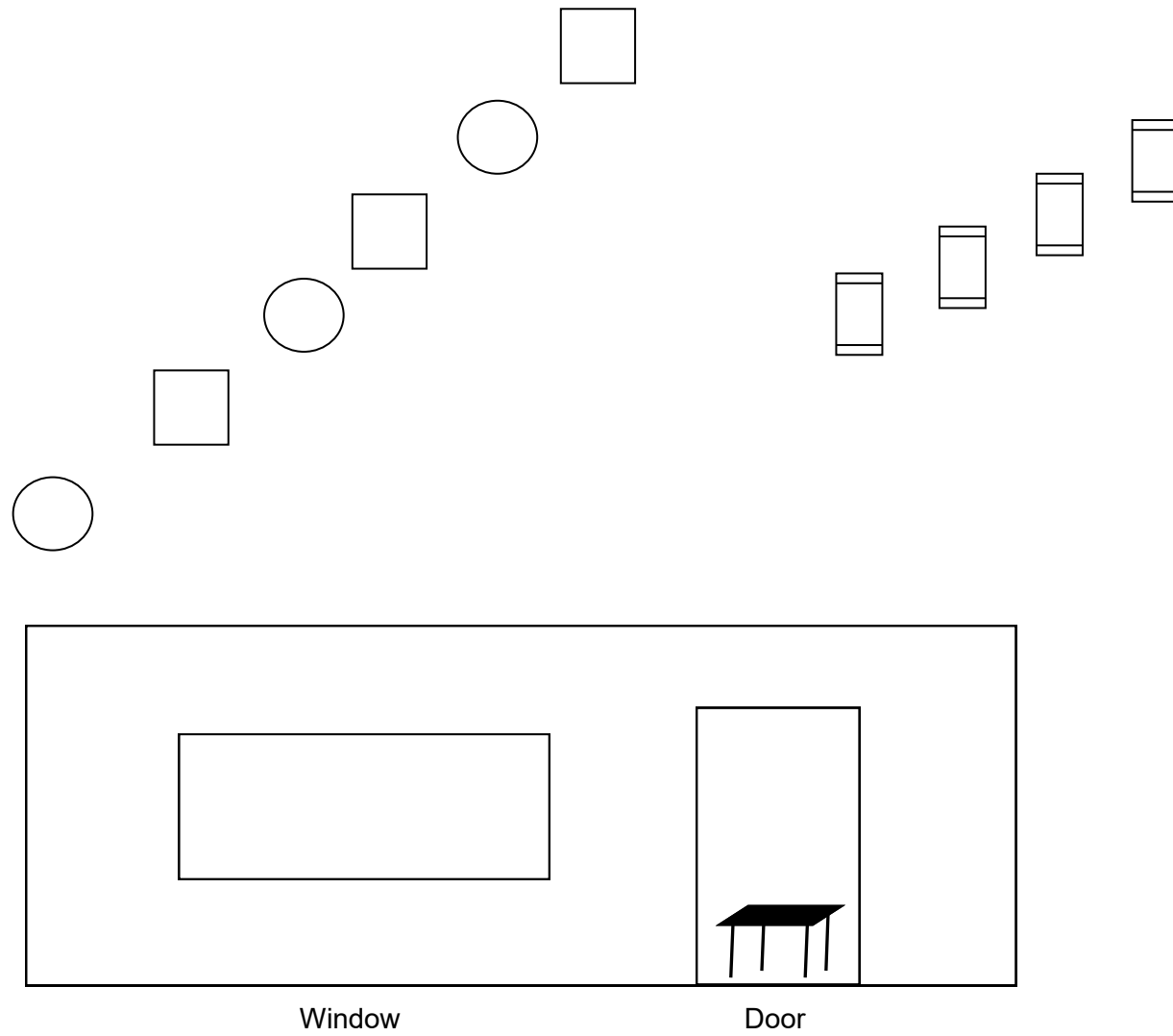
**If Rifle:** Engage rifle targets NV sweep double tap center

**If Pistol:** Engage in the following order, Left 4 center 3 right 4 center 3 left 2 center 3 right 2 and rifle targets using rifle instructions

**If Shotgun :** Engage all shotgun targets

*Restaurant, Stage 3*

21 Pistol  
6 Rifle  
4 Shotgun



**Start:** Gun(s) of choice in hand(s). Shooters choice of starting position and gun order. Long guns staged appropriately.

When ready say: **“Count carefully”** Wait for the buzzer.

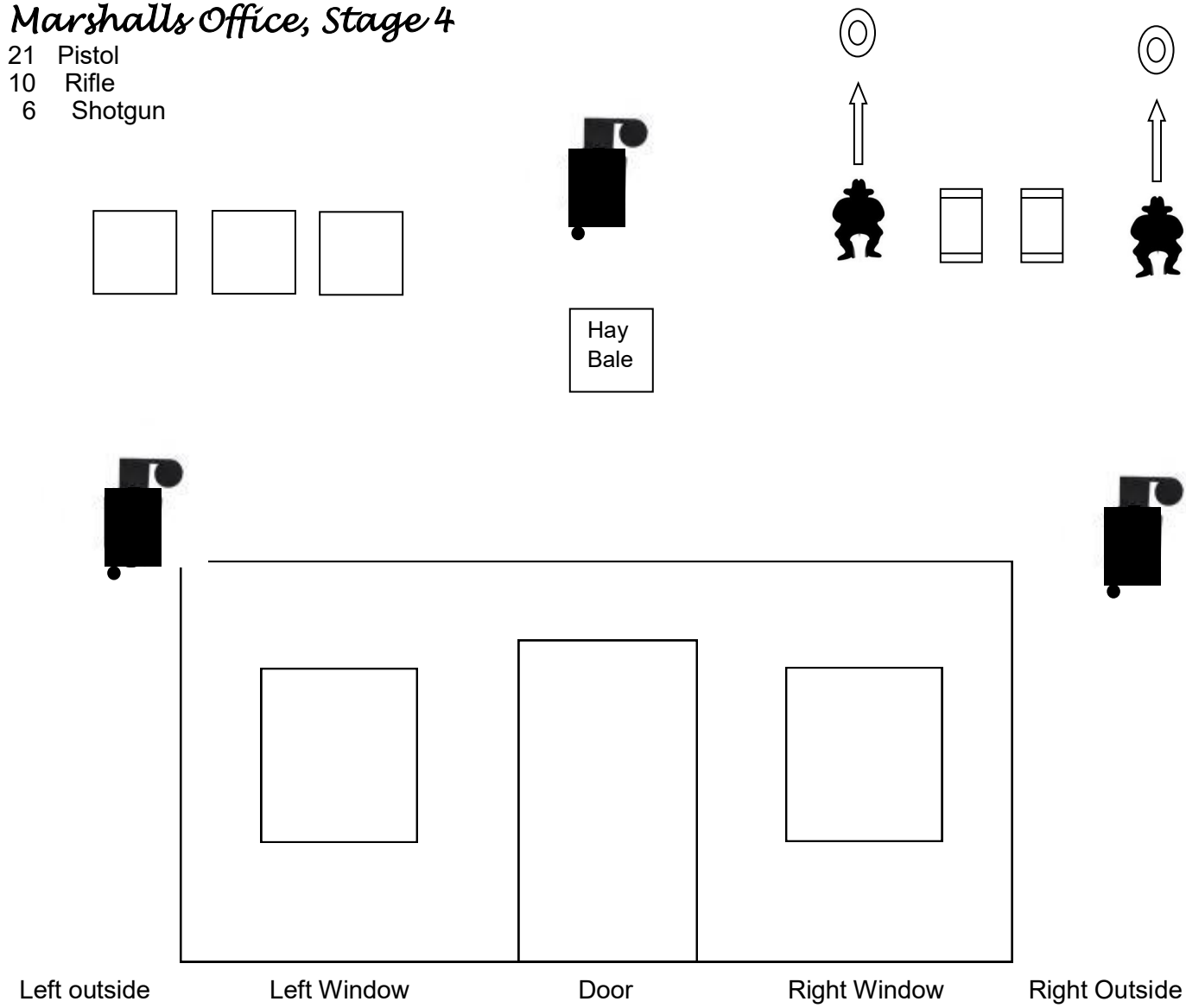
**On signal:**

**If Pistol & Rifle** This is a round count, from left to right 7-6-5-4-3-2

**If Shotgun :** Engage all shotgun knockdowns must engage left to right.

### Marshalls Office, Stage 4

21 Pistol  
10 Rifle  
6 Shotgun



**Start:** Start at any position both hands pointing at poppers, long guns staged appropriately.

When ready say: ***"Hmmm what to do?"*** Wait for the buzzer.

**On signal:**

**If Pistol:** Engage hostage and taker with 1 on dingle 1 on taker 2 on head 3 on body, in any order. Middle hostage and taker maybe engaged down range.

**If Rifle:** Engage rifle targets with double tap NV sweep from either end. Restage safely

**If Shotgun :** Engage all shotgun targets including poppers. Restage safely