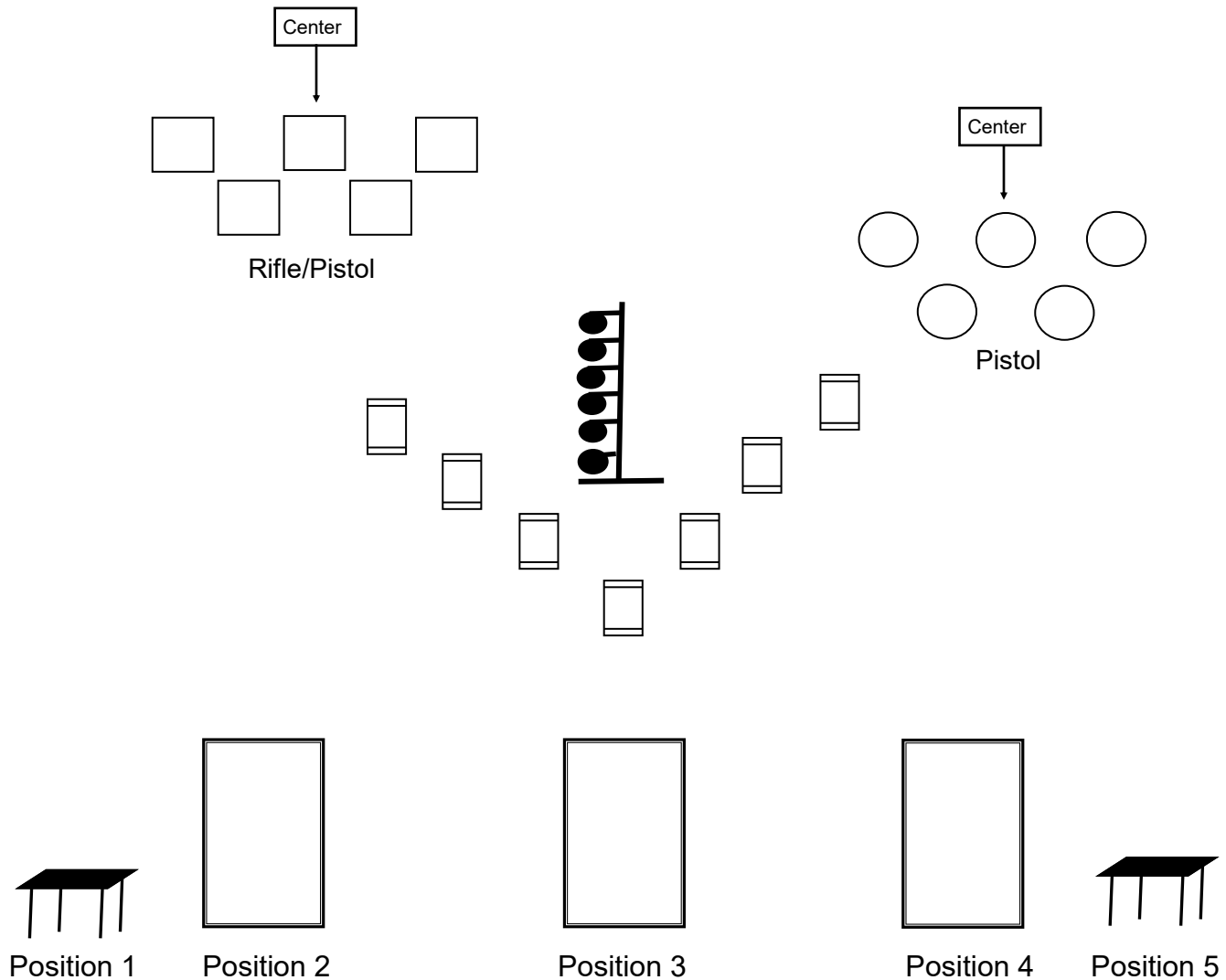


Bay 4, Stage 1: Bordello



21 or 28 Pistol - 7 Rifle (Optional) - 7+ Shotgun

Start: Shooters choice of starting position and gun order. Hands at low surrender. Long guns staged appropriately. 3 shooting positions must be used.

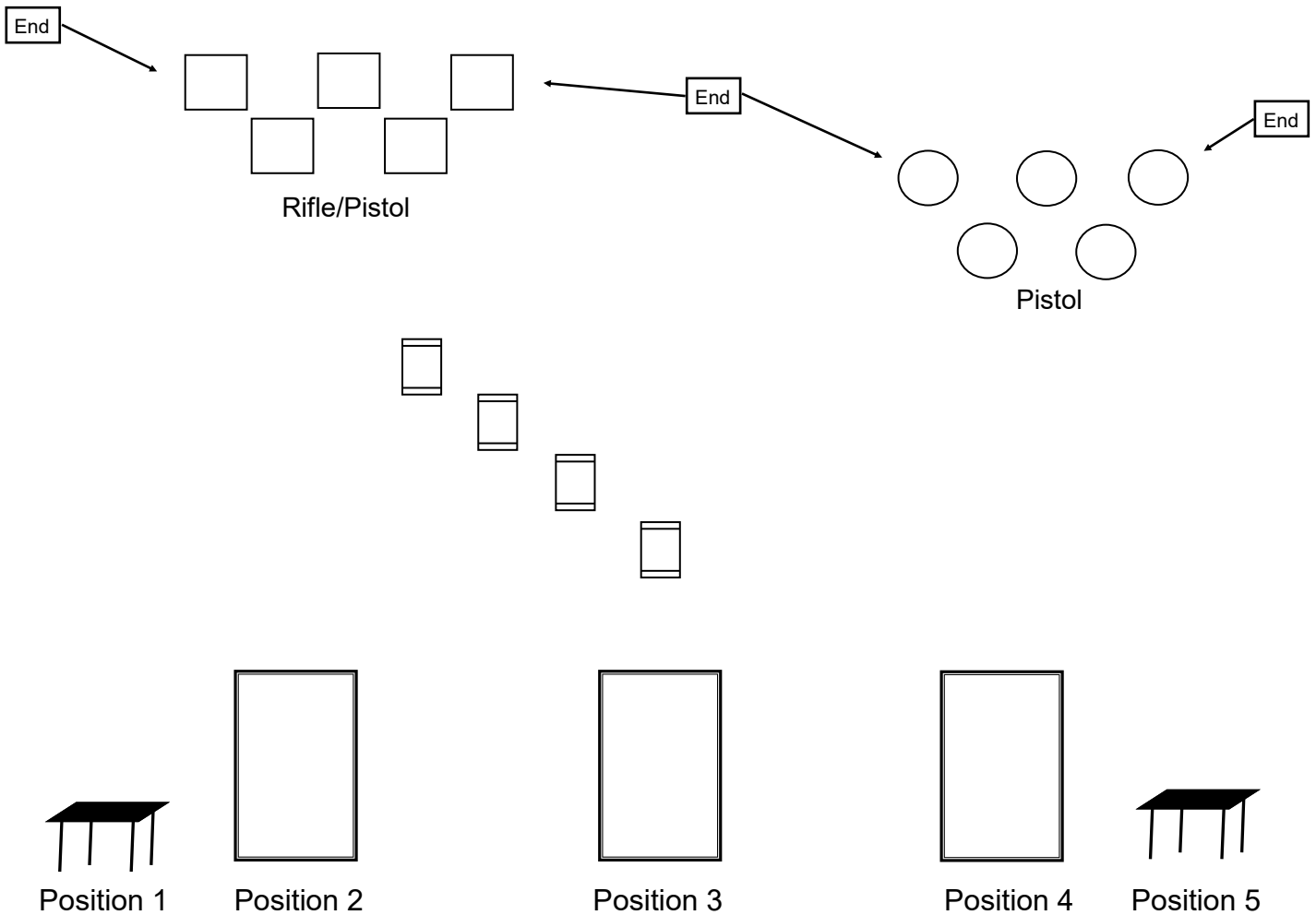
At the "Beep":

If Pistol: Engage center pistol target once, then other 2 center pistol targets once each, then outside pistol target with a double tap for 7 rounds. Engage the dueling tree with 7 rounds. If available, 7th round on any 'Pistol' target. Paddles must go half way around to count. Engage the Rifle/Pistol targets in the same order for 7 rounds.

If Rifle (or Pistol): Engage the Rifle/Pistol targets in the same order as pistol.

If Shotgun: Engage shotgun knockdowns. Missed targets may be made up.

Bay 4, Stage 2: Bordello



21 or 28 Pistol - 7 Rifle (Optional) - 4+ Shotgun

Start: Shooters choice of starting position and gun order. Hands at low surrender. Long gun staged appropriately. 3 shooting positions must be used of which one must be either Position 1 or 5.

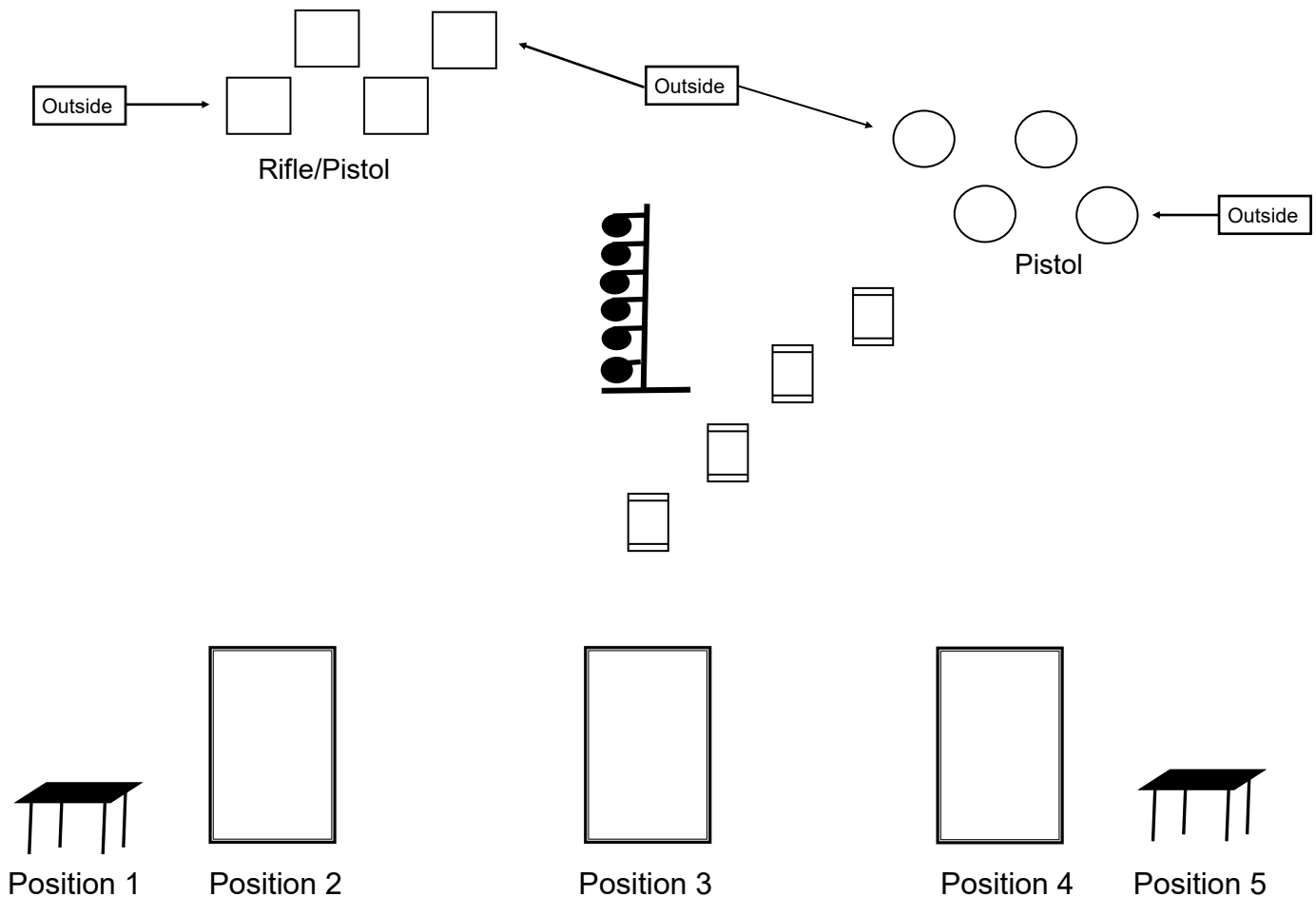
At the "Beep":

If Pistol: Starting on either end, engage the Pistol targets in a 1 - 2 - 1 - 2 - 1 sweep for 7 rounds. Repeat by starting on opposite end of first sweep with same instruction for 7 rounds. Repeat with same instructions on the Pistol/Rifle targets for 7 rounds.

If Rifle (or Pistol): Engage the Rifle/Pistol targets in the same order as pistol.

If Shotgun: Engage shotgun knockdowns.

Bay 4, Stage 3: Bordello



21 - 7 Rifle - 4 Shotgun

Start: Shooters choice of starting position and gun order. Hands at low surrender. Long guns staged appropriately. 3 shooting positions must be used.

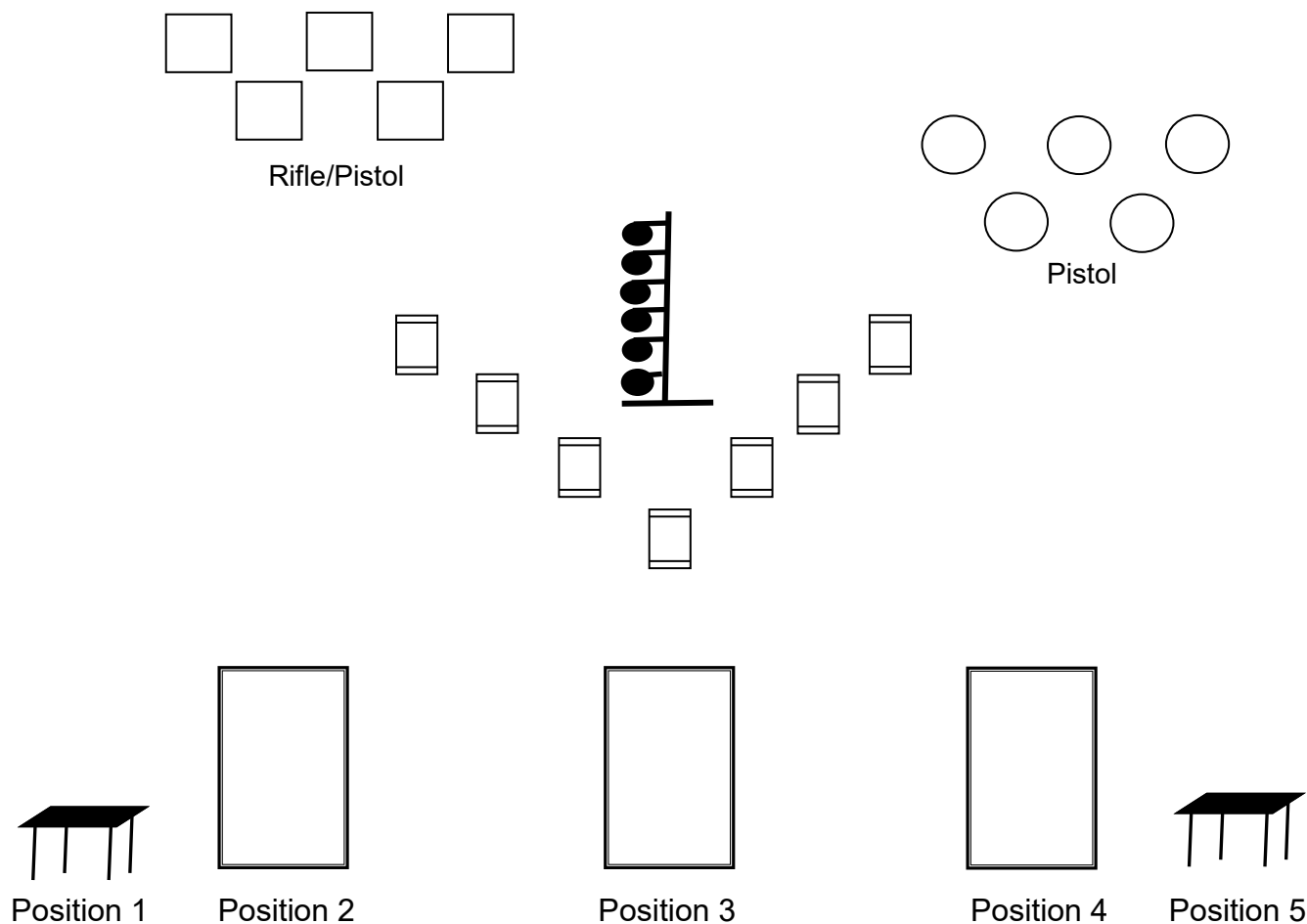
At the "Beep":

If Pistol: Starting on an outside target, Nevada Sweep Pistol and Rifle/Pistol targets for 7 rounds. Repeat by starting on opposite end of first sweep with same instruction for 7 rounds. Repeat with same instructions on the Pistol/Rifle targets for 7 rounds.

If Rifle: Engage the dueling tree with 7 rounds. If available, 7th round on any 'Rifle/Pistol' target. Paddles must go half way around to count.

If Shotgun: Engage shotgun knockdowns.

Bay 4, Stage 4: Bordello



23+ Pistol - Texas Sweep

Start: Shooters choice of starting position. Gun in hands.

At the "Beep":

Kill em' all!!

Shotgun targets must go down to count and dueling tree paddles must go at least half way around to count.