

WB Bay 1

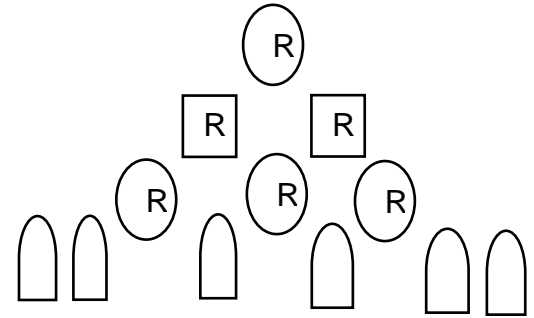
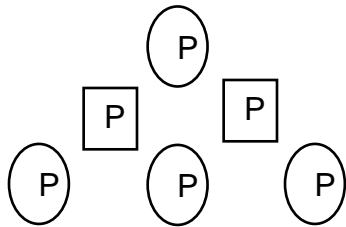
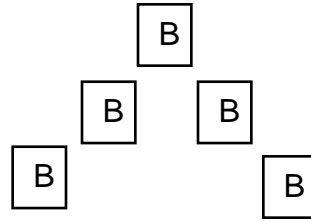
Stage 1

Pistol - 28

Rifle - 7

TR&DB - 5

Shotgun - 6



Gun order and position is shooter's choice. Pistol loaded and holstered and long guns staged safely. Shooter starts with both hands on gun of choice. Shooter will indicate ready by saying "Are you ready to play."

At the Beep:

If with Pistol – And the P targets double tap the top round target then both squares, Then the three bottom round targets, and then the top round target again. Repeat instructions on the R targets.

If with Rifle – Engage the top round target with one round then both squares, Then the three bottom round targets, and then the top round target again.

TR & DB – Engage the top B target with one round, Then the middle two, Then the bottom two.

If with Shotgun – Engage the shotgun targets any order.

Note: Must use both positions (one foot must be behind a table).

WB Bay 1

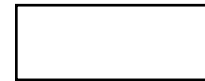
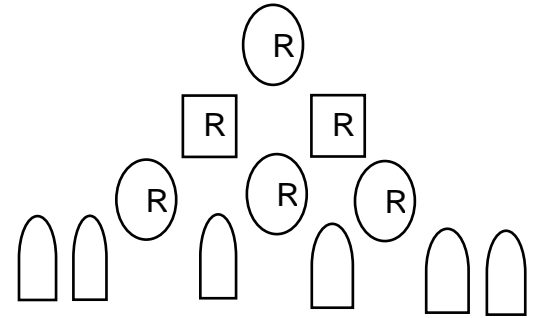
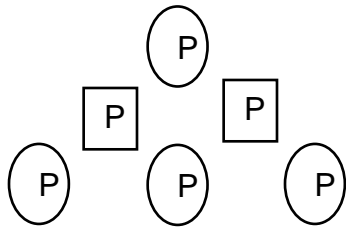
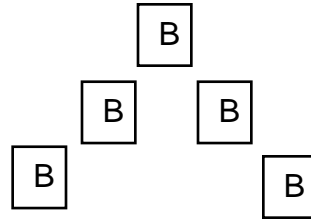
Stage 2

Pistol - 28

Rifle - 8

TR&DB - 6

Shotgun - 6



Gun order and position is shooter's choice. Pistol loaded and holstered and long guns staged safely. Shooter starts with both hands flat on table of choice. Shooter will indicate ready by saying "Let's do this."

At the Beep:

If with Pistol – And the P targets double tap a bottom corner target, then each target going up to the top target. Then place a single round on the bottom center target. Then repeat the instructions on the other side of the triangle. Repeat instructions on the R targets.

If with Rifle – Engage a bottom corner target with one round, then each target going up to the top target. Then place a single round on the bottom center target. Then repeat the instructions on the other side of the triangle.

TR & DB – Engage a bottom corner target with one round, then each target going up to the top target. Then repeat the instructions on the other side of the triangle.

If with Shotgun – Engage the shotgun targets any order.

Note: Must use both positions (one foot must be behind a table).

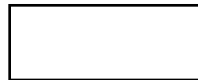
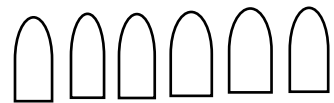
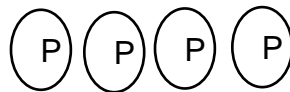
WB Bay 2

Stage 3

Pistol - 28

Rifle – 6 (includes TR&DB)

Shotgun - 6



Gun order and position is shooter's choice. Pistol loaded and holstered and long guns staged safely. Shooter starts with gun of choice in hand. Shooter will indicate ready by saying "Let's dance."

At the Beep:

If with Pistol – And round P targets engage targets with a 1-2-3-4 sweep from the left, then double tap each inside target. Repeat instructions on the other P targets.

If with Rifle – Engage the R targets with a single round sweep from either end. Then engage each of the inside targets with one round. TR & DB follow same instructions.

If with Shotgun – Engage the shotgun targets any order.

Note: Must use both positions (one foot must be behind a table).

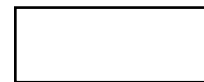
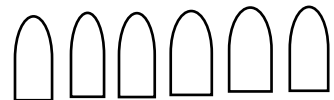
WB Bay 2

Stage 4

Pistol - 28

Rifle – 7 (includes TR&DB)

Shotgun - 6



Gun order and position is shooter's choice. Pistol loaded and holstered and long guns staged safely. Shooter starts with hands on hips. Shooter will indicate ready by saying "Battle Born."

At the Beep:

If with Pistol – And round P targets engage targets with a double tap Nevada sweep from either end. Repeat instructions on the other P targets.

If with Rifle – Engage the R targets with a single round Nevada sweep from either end. TR & DB follow same instructions.

If with Shotgun – Engage the shotgun targets any order.

Note: Must use both positions (one foot must be behind a table).