



THE BULLET HOLE

MARCH – 2015

Next business meeting: To be scheduled.

Monthly Shoot is on April 19th - Shooters' meeting at 9:00 a.m.

9 AM MATCH TIME STARTS IN APRIL

The summer hours start next month (April). The shooter's meeting will be taking place at 9:00 am. If you don't attend the shooter's meeting, you will not be allowed to shoot the match.

SSS YEARLY DUES MUST BE PAID BY APRIL 30TH

The yearly membership dues of the Silver State Shootists are due by April 30, 2015. The amount is still \$24.00 and should be given to the club secretary or mailed to:

Silver State Shootists
1805 North Carson Street, #59
Carson City, Nevada 89701

Mailed dues notices will be going out the last week of this month (March).



FROM OUR PRESIDENT: Hello everyone... Well, it's that time again! DUES! The time just seems to fly by. Please get your yearly dues (\$24.00) paid up by the deadline of April 30th.

It is also that time of year to start thinking about who you want to oversee our club. The officers election takes place in August but the deadline for nominations ends the last day of June. This club doesn't just run itself. It needs officers that are willing to go that extra mile to help it run smoothly. As with all clubs, a very small number of people do most of the work. Our club is no exception.

Some of our members would like to see some changes made. They feel that the stagecoach (our club) should be driven in a new direction. If that is true, it is time for those members to step up and take the reins of the team leading this club. If they are not willing to step up, their commitment to those changes falls way short of that needed to effect any changes.

See you next month! - Shotgun Marshal



THE MATCH DIRECTOR SPEAKS: Howdy. . .well we had a nice day for the shoot, except when the wind came up and blew all the dust around, later in the day.

We had 23 shooters show up for this shoot! Thanks to **Longarm** for bringing a new shooter out and thanks go out to **Jackpot Jerry** for his concern and support in the club. Also, thanks to everyone who pulled trailers and helped setup and take down. Want to welcome **Dirk Slade** back after an absence.

Tumbleweed Ed received another clean match.

Next month is **Smithy's Revenge**; there won't be any trophies but we will have a good time. Here is what you'll need to bring:

- 20 rounds of Big Bore (will be loaded one at a time) ammo
- 10 rounds of Belly gun ammo
- 50 rounds of Pistol ammo
- 50 rounds of Rifle ammo
- 25 rounds of Shotgun ammo

Remember the shoot starts at **9:00 sharp**. Don't be late or you won't shoot.

Several went down for Pizza after the shoot. We will be going down after Smithy's Revenge also.

Keep you powder dry. . . .Sagebrush Sam



We have some new shooters and there seems to be some questions as to the rules our shoots are conducted under. So, we are starting a new newsletter section called:

WHAT IS THE RULE?

FAILURE TO ENGAGE

A “**failure to engage**” occurs when a competitor willfully or intentionally disregards the stage instructions in order to obtain a competitive advantage (i.e., taking the penalty would result in a lower score or faster time than following the instructions) and is not assessed simply because a competitor “makes a mistake.” In such a case, in addition to any penalties for misses, a 30-second failure to engage/Spirit of the Game penalty is assessed.

RANGE OPERATIONS

Cowboy Action Shooting™ is not intended to be a precision shooting competition. Small targets and long distances take the “action” out of the game and make it more discouraging for newer shooters.

Both experienced and inexperienced shooters want hits on their targets. Some folks just hit (or miss) a little faster than others. Too many misses, or the perception the targets are too difficult to hit, discourage folks from continuing to play, especially the less proficient shooters.

Ask any experienced Cowboy Action Shooter, and she or he will tell you there is no such thing as a target too big or too close to miss!

Metal and paper targets of generous size are used. Reactive targets such as pepper poppers and falling plates are used when practical to enhance shooter feedback and spectator appeal. Targets are set at close to medium range. There are no absolute rules, but we suggest the following distances, by firearm, if using a target approximately 16” X 16”:

- Revolver – 7 to 10 yards
- Shotgun – 8 to 16 yards
- Rifle – 13 to 50 yards

Derringer/Pocket Pistol – point blank to three yards shooting paper, cardboard, or balloons only. It’s too close to safely shoot steel.

To the extent possible, reactive targets are set to fall when squarely hit with no more than a standard .38 Special 158 gr. factory load.

SILVER STATE SHOOTISTS, LLC matches are “no alibi” matches. Once the first round goes down range, the competitor is committed to the stage and must finish the shooting problem to the best of his or her ability. Reshoots are not awarded for ammunition or firearm malfunctions. However, if there is a range failure (failure of props, timer, or the range officers) beyond the competitor’s control, a reshoot may be granted. On a reshoot, the competitor starts over clean, carrying only accrued safety penalties forward. The role of the Range Officer is to safely assist the shooter through the course of fire.

Coaching and constraining the shooter from unsafe acts are expected when appropriate, minimizing procedural and safety penalties whenever possible. Coaching is not considered RO Interference and therefore will never be grounds for a re-shoot.

Failure to stage guns or ammunition at the designated position(s) is the fault of the competitor and scored as a procedural unless the competitor is able to correct the situation, unassisted, while in the process of completing the stage under time.

It is expected the Range Officers will be the responsible parties for observing and resolving all safety related matters occurring in the loading, unloading, and firing line areas.

However, any shooter who observes a safety infraction not seen by the Range Officer(s) should call the infraction to the Range Officer’s attention, at which time the matter will be resolved.

STAGE CONVENTIONS

Stage Conventions or standard range behaviors are a list of practices every shooter is expected to know and follow on every stage. These stage conventions should be followed in all SILVER STATE SHOOTISTS, LLC matches unless otherwise directed in stage descriptions.

1. All knockdown shotgun targets may be reengaged until down.
2. All knockdown targets (shotgun, rifle, or revolver) must go down to count.
3. All staged guns shall have their barrels pointed safely down range. All long guns staged horizontally shall be staged lying flat where at least the rear of the trigger guard is on the staging area.
4. Staged shotguns will be open and empty.
5. Shooters may not start a stage with ammunition in hand.
6. Long guns will be discarded open and empty with their barrels pointed safely down range.
7. Revolvers are returned to leather after the shooting string.
8. Revolvers are drawn and used in accordance with the shooter’s category.
9. Safe gun handling is the shooter’s responsibility. The 170-degree safety rule is in effect.
10. The basketball traveling rule when there is a live round under the hammer is in effect.
11. If no starting position is given the shooter shall stand fully erect with revolvers holstered, hands at the side not touching any firearm.
12. Cowboy port arms is defined as standing fully erect with the butt of the long gun at or below the waist of the shooter, the muzzle at or above the shoulder, and the long gun held with both hands.
13. “Interpersonal Conflicts” **WILL NOT** be tolerated.



HAPPY BIRTHDAY, COWGIRL!

THE FOLLOWING COWBOYS AND COWGIRLS HAVE BIRTHDAYS IN APRIL.

APRIL 2ND ... DUDE (AKA: MATT GOLDY)

APRIL 13TH ... AL JAMES (AKA: AL WRIGHT)

APRIL 18TH ... SILVER MARY (AKA: SHARON DOLPHAY)

APRIL 29TH ... SLUMGULLION (AKA: STUART HARRINGTON)

SSS March 2015 Shoot Scores																				
Alias	Total Time	Stage 1			Stage 2			Stage 3			Stage 4			Stage 5						
		Raw Time	M	P	Stage Total	Raw Time	M	P	Stage Total	Raw Time	M	P	Stage Total	Raw Time	M	P	Stage Total			
Sagebrush Sam	199.70	37.55	2		47.55	29.84		1	39.84	40.92			40.92	30.72	1		35.72	35.67		35.67
Dr. Dust	224.08	36.92	1		41.92	27.53	1		32.53	34.65	2		44.65	34.26	3		49.26	35.72	4	55.72
Jackpot Jerry	225.97	56.24			56.24	37.34	1		42.34	44.24			44.24	43.09			43.09	40.06		40.06
Eldorado	229.40	36.15			36.15	30.53			30.53	38.83	3		53.83	33.69			33.69	40.20	7	75.20
Tumbleweed Ed	237.66	48.68			48.68	42.99			42.99	53.78			53.78	47.58			47.58	44.63		44.63
Rubicon	263.27	57.47			57.47	37.59			37.59	53.25	1		58.25	52.09			52.09	57.87		57.87
Doc Holiday	271.48	49.34	1		54.34	42.19	2		52.19	52.78			52.78	44.88	1		49.88	52.29		62.29
Dude	276.89	54.39		1	64.39	40.96		1	50.96	84.00			84.00	40.28			40.28	37.26		37.26
Smithy	281.21	53.24			53.24	36.60	1		41.60	59.16	2		69.16	76.35	1		81.35	35.86		35.86
Washoe Monty	281.22	52.08			52.08	39.24			39.24	57.57	2	2	87.57	46.13	1		51.13	46.20	1	51.20
Blackjack Slim	283.55	35.64	5	1	70.64	30.90	3		45.90	39.46	2	1	59.46	34.54	1		39.54	33.01	5	68.01
Longarm	293.93	56.65			56.65	45.03	2		55.03	69.99	1		74.99	48.43			48.43	53.83	1	58.83
Daisy	296.69	56.17	2		66.17	49.43			49.43	52.28	2		62.28	57.17	1		62.17	51.64	1	56.64
Osage	304.35	54.53		1	64.53	43.17			43.17	73.87	3		88.87	50.19	1		55.19	52.59		52.59
Dirk Slade	321.30	71.04	1		76.04	43.84	2		53.84	54.36			54.36	62.64	3		77.64	54.42	1	59.42
Buckshot	345.25	63.07			63.07	54.62			54.62	70.23	2	1	90.23	60.45			60.45	61.88	3	76.88
Justin	370.24	75.62			75.62	54.44			54.44	75.00	3		90.00	73.26			73.26	76.92		76.92
Tahoe Bill	374.26	68.94			68.94	56.17	1		61.17	80.87	4	1	110.87	58.35	2		68.35	59.93	1	64.93
Cal Tex	382.99	58.45	1		63.45	38.81			38.81	56.09	2		66.09	68.92			68.92	145.72		145.72
Wade Blade	425.11	60.86	5		85.86	48.05	2		58.05	87.87	4	1	117.87	57.77	3		72.77	60.56	4	90.56
Blacksheep Ron	443.91	63.45	2		73.45	49.06	6		79.06	69.98	8		109.98	49.45	4		69.45	71.97	6	111.97
Buffalo Paddo	468.30	89.75	6		119.75	52.47	2		62.47	72.83	1		77.83	100.30	1		105.30	82.95	4	102.95
Reble John	621.35	106.59	2	1	126.59	82.59	3		97.59	98.80	3		113.80	153.97	6		183.97	94.40	1	99.40

Tumbleweed Ed "cleaned" this match! Congratulation, Ed!

SILVER STATE SHOOTISTS 2015 CALENDAR

APRIL 2015

(Smithy's Revenge)

Match: 4/19/15, 9 am shooters meeting

Dues are due by April 30.

MAY 2015

Match: 5/17/15, 9 am shooters' meeting

Buffalo Shoot: 5/23-24/15

Sat. Shooters' Meeting: 12 Noon

Sun. Shooters' Meeting: 9 am

JUNE 2015

Match: 6/21/15, 9 am shooters meeting

JULY 2015

Match: 7/19/15, 9 am shooters meeting

AUGUST 2015

Match: 8/16/15, 9 am shooters meeting

SEPTEMBER 2015

Match: 9/20/15, 9 am shooters meeting

OCTOBER 2015

Match: 10/18/15, 9 am shooters meeting

Buffalo Shoot: 10/24-25/15

Sat. shooters meeting: 12 Noon

Sun. shooters meeting: 9 am

NOVEMBER 2015

(Turkey Shoot)

Daylight saving time ends

Match: 11/15/15 10 am shooters meeting

DECEMBER 2015

Christmas Party

12/5/15 at Carson Station Casino

Match: 12/20/15, 10 am shooters meeting

The business meetings are held as needed for club business.

Shooters meetings for matches will be at 10 am from November through March and 9 am from April through October.

ADVERTISING AND CLASSIFIED

RON HENNESSY SPORTING GOODS

5360 Alder Court
SILVER SPRINGS, NEVADA 89429
(775) 671-1947
Email: happyruger@hotmail.com

45-70 brass & loaded ammo

\$30.00 for **311** rounds of 45-70 brass and **56** rounds of loaded 45-70 ammo
Call Joe at (775) 851-7211 for further information

If you are interested in placing an advertisement or you want to let the club members know about something you have to sell, just let me know, at the below listed contact information, and I get it into this newsletter.

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The contents of this newsletter were edited and compiled by "Shotgun Marshal" Goldy.
If you have any questions or wish to place something in this newsletter, please contact me at:
600 Frontage Road, Gardnerville, NV 89410 - (775) 265-0267 - marshallgoldy@frontier.com