

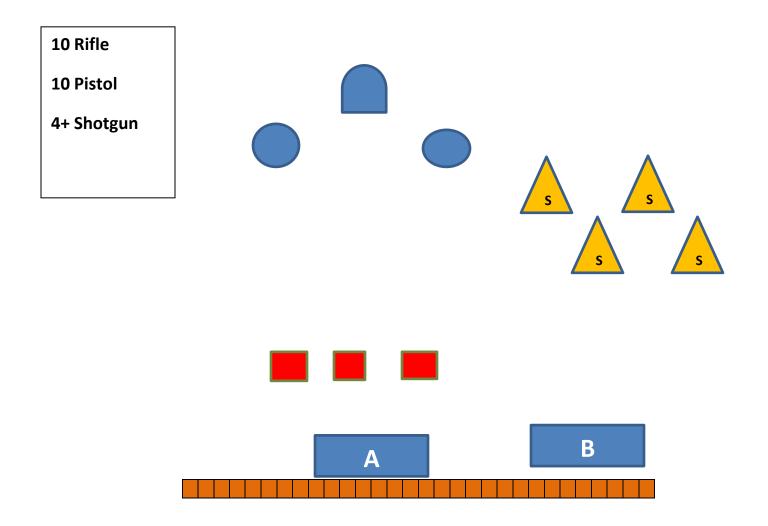
Stage 1 – Bay 1

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: At table B with shotgun in hand.

Shooting: Gun shotgun, rifle, pistols. Pistols and rifle must be shot from Table A.

- With Shotgun in hand shoot the four knockdown targets with a Longarm Sweep, inside-inside-outside-outside until down.
- With Rifle, engage the three rifle targets with a 3-4-3 sweep from either end.
- With pistols engage three pistol targets with a 3-4-3 sweep from either end.



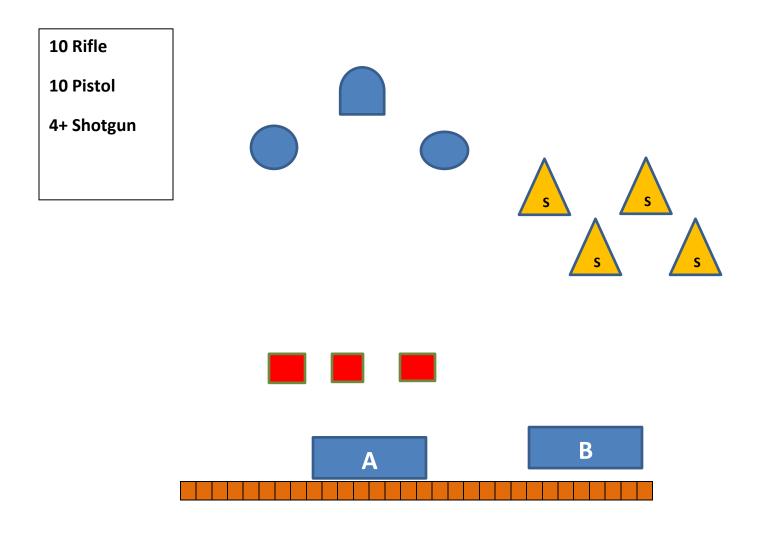
Stage 2 – Bay 1

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: At table A with hands flat on table not touching any gun.

Shooting: Gun order is shooters choice. Both positions must be used.

- If with Shotgun shoot the four knockdown targets until down.
- With Rifle, engage the three rifle targets with a double tap Nevada sweep from either end.
- With pistols engage three pistol targets with a double tap Nevada sweep from either end.



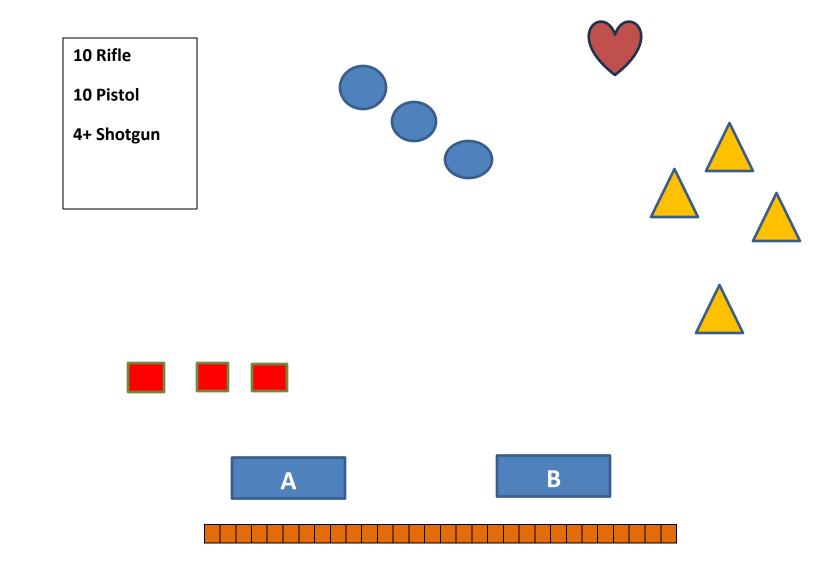
Stage 3 – Bay 1

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each staged safely on table.

Start: At table A with hands at low surrender.

Shooting: Gun order is shooters choice. Both positions must be used.

- With Shotgun shoot the four knockdown targets until down.
- With Rifle, engage the three rifle targets with two rounds on the center target and then three rounds on an outside target that two rounds on the center target and three rounds on the other outside target.
- With pistols engage three pistol targets with two rounds on the center target and then three rounds on an outside target that two rounds on the center target and three rounds on the other outside target.



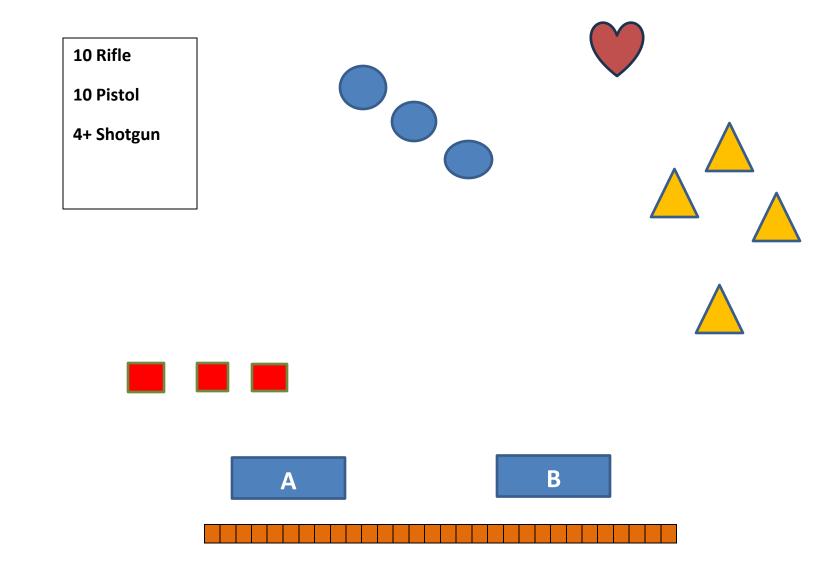
Stage 4 – Bay 2

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: In front of table A with hands at high surrender.

Shooting: Gun order shooters choice. Both positions must be used

- If with Rifle, engage the three targets with three single tap sweeps from the left then shoot the bonus target for a 5 second bonus. A miss on the bonus target does not count as a miss.
- If with pistols engage the three targets with three single tap sweeps from the left then shoot the bonus target for two 5 second bonuses. . A miss on the bonus target does not count as a miss.
- If with Shotgun shoot the four shotgun targets till down.



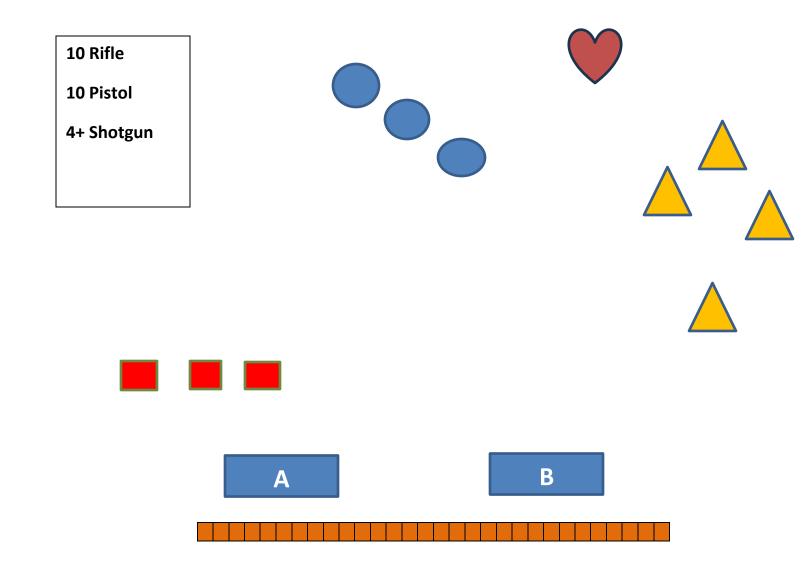
Stage 5 – Bay 2

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: In front of table A with hands at high surrender.

Shooting: Gun order shooters choice. Both positions must be used

- If with Rifle, engage the three targets with three rounds on each target no triple taps then shoot the bonus target for a 5 second bonus. A miss on the bonus target does not count as a miss.
- If with pistols engage the three targets with three rounds on each target no triple taps then shoot the bonus target for two 5 second bonuses. A miss on the bonus target does not count as a miss.
- If with Shotgun shoot the four shotgun targets till down.



Stage 6 – Bay 2

Guns: Rifle loaded ten rounds staged safely. Shotgun open and empty staged safely. Pistols loaded five rounds each holstered.

Start: with hands on your hips.

Shooting: Gun order shooters choice. Both positions must be used

- If with Rifle, engage the three targets with a 2-6-2 sweep. Then as an <u>OPTION</u> you may load one round and shoot the bonus target for a 10 second bonus. A MISS ON THE BONUS TAGET IS A MISS.
- If with pistols, engage three pistol targets in a 2-6-2 sweep
- If with Shotgun shoot the four shotgun targets till down.